

Global Youth Conference Art Guidelines

GENERAL GUIDELINES



Entries must be the sole work of the student. Students are encouraged to draw from their own ideas for subject matter and composition. It is recognized that copying other artwork is one method of learning but should not be presented as the original work of the student. No use of transparencies/projectors is permitted. All artwork must be free-hand.

Note: In ALL art categories, male and female contestants are judged together.

Checklist for Entries:

1. Entries must arrive for judging in satisfactory exhibition condition. (See framing.)
2. Judge's Forms (CF35, CF36)—**Three (3) copies** for each entry must be completed and sub- mitted with the entry.
3. Entries must have a tag identifier securely attached to the back with the following information:
 - Category
 - Student's name
 - School name
 - School address, city, state/province, ZIP/Postal Code.

Note to Sponsor: Be sure the contestant enters the correct category. Review the judging criteria to see where points are given, and make sure the entry includes each point.

GCEA or JYC IS NOT RESPONSIBLE FOR LOST, STOLEN, OR DAMAGED ENTRIES.

Framing

All artwork must be enclosed in some type of frame except sculpture, woodworking, and metalworking. Mat board may be used in conjunction with a frame but is not considered a frame itself. **ARTWORK MUST BE READY TO HANG WITH A HANGER THAT IS PERMANENTLY ATTACHED** (e.g., screw eye picture hangers with picture hanging wire or sawtooth hangers nailed to the frame).

Packing

All contestants are responsible for the packaging, transporting, and proper handling of their own artwork. Minor touch-ups are permitted. No entry may exceed 40 pounds in weight or three feet in length, width, or height.

***TYPES OF ENTRIES**

1. Oil
2. Watercolor
3. Acrylics
4. Sketching—any monochromatic sketching medium
5. Colored pencils
6. Pen and Ink—monochromatic pen or brush work
7. Pastels
8. Scrapbooking
9. Sculpture
10. Metalwork
11. Wood Construction
12. Wood Turning
13. Woodcarving



BRUSH/PEN JUDGING CRITERIA

Areas of Evaluation

Composition POSSIBLE POINTS

- A. Distinct clarity in light and dark masses (1-10)
- B. Color tones are balanced in hot and cool values (1-5)

C. Harmonious balance maintained throughout (1-5)

Rhythm

A. All lines and masses flow with meaningful continuity (1-5)

B. Technique convincingly conveys mood (1-5)

C. Composition leads into one focal point (1-5)

Logic

A. Direction of light is clearly defined (1-10)

B. Perspective is convincing (1-10)

Handling of media

A. Construction of subject is confidently expressed (1-5)

B. Contrast and highlights are effectively used (1-5)

C. Multiple textural effects are used (1-5)

General merits of entire presentation

A. Degree of difficulty (1-10)

B. Artist delivers proof of his understanding subject (1-5)

C. Frame is in harmony with composition to enhance project (1-5)

D. Artwork has a hanger (1-5)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

SCULPTURE (Male/Female)

NONPERFORMANCE EVENT



Entries in this category must be entirely hand built and can be made of any CLAY OR POLYMER CLAY. The use of slip molds or greenware available from ceramic or craft houses is not allowed. Slip molds may be used if the mold is made by the student, in which case, the mold must be submitted as part of the project. (NOTE: Some clay sculptures may require kiln-firing to protect the entry.) The entry may not exceed two feet in any direction (length,

width, or height).

METALWORKING (Male/Female)

NONPERFORMANCE EVENT

Entries in this category must be made of **METAL ONLY**. Items may be made from any type of metal. The student may use any type of power tool needed (nippers, welders, grinder, etc.) to form the entry. Items may not exceed three feet in any direction (length, width, and height). Craft items such as book ends, belt buckles, penholders, etc., are not acceptable. Weapons are not acceptable (knives, swords, maces, axes, guns, etc.).

Adding a scrapbook of pictures/diagrams showing the progress of your project as it evolves shows extra effort and will help your score in this event.

METALWORKING AND SCULPTURE JUDGING CRITERIA

Areas of Evaluation

Concept POSSIBLE POINTS

- A. Definite purpose or theme (1-5)
- B. Presented in original fashion (1-10)
- C. Composition is not split into two independent sections (1-5)

Design

- A. Size and weight in conjunction with purpose (1-5)
- B. Area of space used has balance and harmony (1-5)
- C. Edges of actual shape express thoughtful planning (1-10)
- D. All parts in harmony with medium (1-10)

Technique

- A. Construction and craftsmanship confidently expressed (1-10)
- B. Textural effects (1-10)
- C. Proper finish or glaze, either applied or natural (1-10)
- D. Knowledge of and/or use of tools required (1-5)
- E. Degree of difficulty (1-10)

Proper documentation submitted (1-5) TOTAL POINTS (100)

WOODWORKING (Male/Female)

NONPERFORMANCE EVENT

TYPES OF ENTRIES

- Wood Construction
- Wood Turning
- Woodcarving
- Marquetry

GENERAL GUIDELINES

1. Projects must be made of wood. Any appropriate screws, hinges, fasteners, locks, slides,

glass, etc., that are required to bring the project to a functional completion are acceptable.

2. Any added mechanical parts (hinges, locks, slides, glass, etc.) will not be judged, but the fitting of them to the project will be judged.

3. ALL work must be the sole work of the student, and projects must have been started after the completion of the previous Global Youth Conference.

4. All entries must be accompanied by a pattern and a typed project report (double-spaced) listing the steps of construction and tools used. Any variation from the pattern must be explained in the report.

5. Any project wired for electricity must meet UL standards.

6. Projects may not exceed three feet in any direction (length, height, or width).

7. All projects must comply with Biblical standards of modesty and behavior. No weapons of any kind are acceptable. No work should attempt to portray the face of Christ.

8. Craft items such as miniature toys or models or pre-cut kits are not acceptable.

9. Adding a scrapbook of pictures/diagrams showing the progress of your project as it evolves, shows extra effort and will help your score in this event.



WOOD CONSTRUCTION

Projects in this category must display at least two joinery techniques (Mortise-Tenon, Dovetail, Butt, etc.). Contestants may use hand tools, power tools, or a combination of both. Some examples of wood construction are a table, a chest, a shelving unit, etc. See Wood Construction judging criteria.



WOOD TURNING

In this category, contestants must use a wood-turning lathe and any other associated tool. Any method or combination of methods is acceptable. Projects may be one piece (e.g., bowl), multiple pieces that are assembled (e.g., kitchen stool), or several pieces that form a set (e.g., desk set). A project that has several pieces assembled must be at least 80 percent lathe work. See Wood Turning judging criteria.

WOODCARVING

The use of power tools for cutting or roughing a piece is acceptable, but at least two-thirds of the project must be hand carved. Projects may incorporate more than one form of woodcarving. See Woodcarving judging criteria.

WOOD CONSTRUCTION JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Choice of subject (1-5)

Project has a useful purpose (1-5)

Fitness for purpose (1-5)

Pattern/project report (1-10)

At least two different joinery techniques evident (1-10)

Appropriate joints used (1-10)

Accuracy of joinery (1-10)

Craftsmanship/overall construction (1-10)

Preparation for finish (1-10)

Application of appropriate finish (1-10)

Degree of difficulty (1-10)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

WOOD TURNING JUDGING CRITERIA

Areas of Evaluation POSSIBLE POINTS

Choice of materials (1-5)

Proportion (1-10)

Fitness for purpose (1-5)

Pattern/project report (1-10)

Craftsmanship (1-15)

Knowledge of and/or use of tools (1-10)

Fitting (1-10)

Preparation for finish (1-10)

Application of appropriate finish (1-10)

Degree of difficulty (1-10)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

WOODCARVING JUDGING CRITERIA

Areas of Evaluation

Choice of timber (1-5)

Choice of subject (1-5)

Pattern/project report (1-10)

Proportion (1-10)

Craftsmanship (1-15)

Accurate use of tools (1-5)

Attention to detail (1-10)

Textual effects (1-5)

Preparation for finish (1-10)

Application of appropriate finish (1-10)

Degree of difficulty (1-10)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

INTERLOCKING BUILDING BLOCK DESIGN

NONPERFORMANCE EVENT

GENERAL GUIDELINES

1. Any interlocking building blocks may be used to create a structure or consistent scene.
2. The structure or scene must exhibit creativity, stability and color coordination.
3. No kits or sets may be used.
4. This must be an original design.
5. No blocks exhibiting movie characters or fad interests may be used (Harry Potter, Pirates, Toy Story).
6. Entries may not exceed two feet in any direction.



INTERLOCKING BUILDING BLOCK DESIGN JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Concept

- Definite purpose or theme (1-10)
- Size in conjunction with purpose (1-10)

Design

- Area of space used has balance and harmony (1-10)
- Evidence of thoughtful planning (1-15)
- Color blend (1-10)
- Displayed with artistic design (1-5)

Technique

- Construction and craftsmanship confidently expressed (1-10)
- Degree of difficulty (1-10)
- Appropriate Structure platform and stability (1-10)
- Workmanship confidently expressed (1-10)

Cake Decorating

NONPERFORMANCE EVENT

GENERAL GUIDELINES

1. The cake can be an edible cake or made of cardboard, foam, etc. shaped like a cake.
2. Cake board: It should be approximately 3 inches larger than the cake. The shape should be the same as the cake. The thickness of the board should be sufficient to hold the weight of the cake when moved. The board covering should coordinate with the cake.
3. Originality: Ideas may come from a book or something seen in a store, but build from this and make it your own design.
4. Well balanced: Larger borders on the bottom should graduate up to smaller borders on top. Floral displays on top should not overpower the whole cake.
5. Neatness: Should be seen on the cake board, frosting, piping, and all handwork. The cake should be level on the top and have straight sides, unless you are using an object for your cake (i.e. a doll, a football, an animal, etc.). A tiered cake should be in proportion from the bottom up (i.e. 16", 12", 8"),
6. The cake frosting should be smooth with no cake or cardboard showing through and no crumbs in the frosting. Preliminary markings should not show.
7. All piping should be uniform and free of air bubbles. Flowers should show definite petals and should be thin and delicate.



8. Colors: Should look appetizing, soft, and delicate (exceptions: holiday cakes, children's cakes, etc.) Color of icing should remain the same over all the cake unless gradual fading is part of the design.
9. Avoid over-decorating: Do not use every technique you have learned on one cake. It is better to do a technique well than to over-extend the decorations.

CAKE DECORATING JUDGING CRITERIA

Areas of Evaluation	Possible
Points	
Concept	
Originality	(1-10)
Clarity of theme	(1-5)
Design	
Visual harmony and balance	(1-10)
Color, choice and use	(1-5)
Evidence of thoughtful planning	(1-10)
Appealing to the appetite	(1-10)
General appearance	(1-10)
Technique	
Workmanship confidently expressed	(1-10)
Textural effects/blends	(1-10)
Frosting covering of supporting elements	(1-5)
Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)

Floral Arrangement

NONPERFORMANCE EVENT

GENERAL GUIDELINES

1. Proportion: The sizes of the flowers, foliage, and container should all be in proportion to each other.
2. Balance: The height and width of the arrangement should complement each other and not give the appearance that the arrangement is about to fall over.
3. Harmony: All elements of the arrangement should look as if they belong with each other.
4. Rhythm: The overall appearance should not be stiff or artificial, but rather natural and have dimension and depth.
5. Texture: Use a variety of textures that are complementary of each other rather than those that have great contrast.
6. Color: As with texture, use colors that complement each other and avoid extreme contrast in colors.



FLORAL ARRANGEMENT JUDGING CRITERIA

Areas of Evaluation	Possible Points
Concept	
Definite purpose or theme	(1-5)
Presented in original fashion	(1-10)
Continuity of composition	(1-5)
Design	
Size in conjunction with purpose	(1-5)
Area of space used has balance and harmony	(1-5)
Evidence of thoughtful planning	(1-10)
Color blend	(1-10)
Arrangement complimented by container	(1-10)
Technique	
Workmanship confidently expressed	(1-10)
Textural effects/blends	(1-10)
Knowledge of stabilizing elements	(1-5)
Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)